

Ch.3 The Continuous Spectrum of Light p 57§3.2 The Magnitude Scale p.60

The vast majority of our astronomical info comes from em rad.

Apparent Magnitude

Greek astronomer Hipparchus (190-120 BC) compiled positions of 850 stars + invented magnitude scale.

Brightest star he could see = 1st magnitude, dimmest  $m=6$ .

Modern def.: log scale,  $\Delta m=5 \Rightarrow 100\times$  brightness  $\Rightarrow$

$\Delta m=1 \Rightarrow 100^{1/5} = 2.512 \times$  brightness,  $\Delta m=2 \Rightarrow (2.512)^2 = 6.310$ , etc  
 $m_{\text{sun}} = -26.83$ ,  $M$  (faintest detectable) = 30

Flux, Luminosity, & the Inverse Square Law

"brightness" = radiant flux  $F$  = radiant energy per time per area

For an isotropically emitting object of luminosity  $L$ , the flux at distance  $r$  is  $F = L / 4\pi r^2$  (see?)

Ex. 3.2.1 p.61  $L_{\odot} = 3.839 \times 10^{26} \text{ W}$ , Earth  $r = 1 \text{ AU} = 1.496 \times 10^{11} \text{ m}$   
 $F = \frac{L}{4\pi r^2} = 1365 \text{ W m}^{-2}$  = solar irradiance = solar constant

Absolute Magnitude

$M$  = magnitude a star would have if it were 10 pc away.  
 Since  $\Delta m=5$  corresponds to  $\times 100$  brightness,  $F_2/F_1 = 100^{(m_1 - m_2)/5}$

The Distance Modulus

For star at distance  $d$ ,  $100^{(m-M)/5} = \frac{F_{10}}{F} = \left(\frac{d}{10 \text{ pc}}\right)^2$ , or

$$d = 10 \text{ pc} \cdot 10^{(m-M)/5} = 10^{(m-M+5)/5} \text{ pc} \quad (\text{note: } 1 \text{ pc} = 3.26 \text{ ly})$$

$$\text{distance modulus} = m - M = 5 \log_{10}(d) - 5 = 5 \log_{10}(d/10 \text{ pc})$$

Ex. 3.2.2 p.62  $m_{\text{sun}} = -26.83$ ,  $d_{\text{sun}} = 1 \text{ AU} = 4.848 \times 10^{-6} \text{ pc} \Rightarrow$

$$M_{\text{sun}} = m_{\text{sun}} - 5 \log_{10}(d_{\text{sun}}) + 5 = +4.74 \Rightarrow \text{kind of dim}$$

For 2 \*'s at  $d = 10 \text{ pc}$ ,  $F/F_{\odot} = \frac{L}{L_{\odot}} = 100^{(M_{\text{sun}} - M)/5} \Rightarrow M = M_{\text{sun}} - 2.5 \log(L/L_{\odot})$

If we know the type of \*, then  $M$  known  $\Rightarrow m \Rightarrow d$ .

This ignores extinction  $\Rightarrow$  dimming due to scattering + absorption by matter.

End of §3.2