

# Robotics in the K-4 Classroom

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# Overview

- ▶ Introductions
- ▶ Why Classroom Robotics?
- ▶ Advantages of Robots in the Classroom
- ▶ Examples of Robots
- ▶ EIU: Central Illinois Classroom Robotics Consortium
- ▶ Resources

# EIU Math & Computer Science Department

- ▶ **Rick Anderson**

  - BS, Mathematics, Valley City State University

  - MA, Mathematics, Montana State University

  - PhD, Mathematics, Portland State University

- ▶ **Nancy Van Cleave**

  - BS in Ed, Mathematics & Art, EIU

  - MA, Mathematics, EIU

  - MS & PhD, Computer Science, University of Kentucky  
(originally from Arcola; taught at Hutsonville '75-'79)

# Robots in the Classroom: Why?

- ▶ **Academics**

Interdisciplinary: STEM and Language Arts

- ▶ **Motivational**

Entertaining, captures imagination, immediate feedback

- ▶ **Learning**

Hands-on, exploration

- ▶ **Technological Fluency**

Provides a positive experience

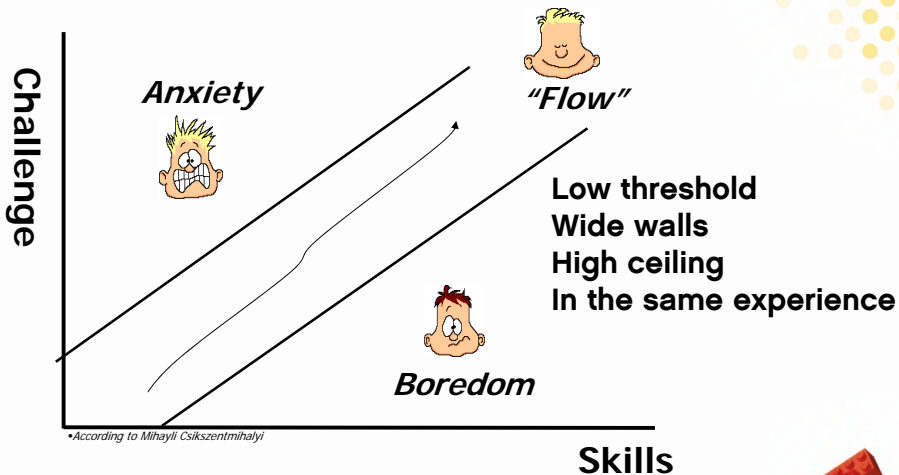
- ▶ **Standards**

# Robots in the Classroom: Student Advantages

- ▶ **Engineering** — building the robots
- ▶ **Tech / Computer Science** — programming
- ▶ **Math** — critical thinking & problem solving skills
- ▶ **Science** — data logging & analysis
- ▶ **Language Arts** — storytelling



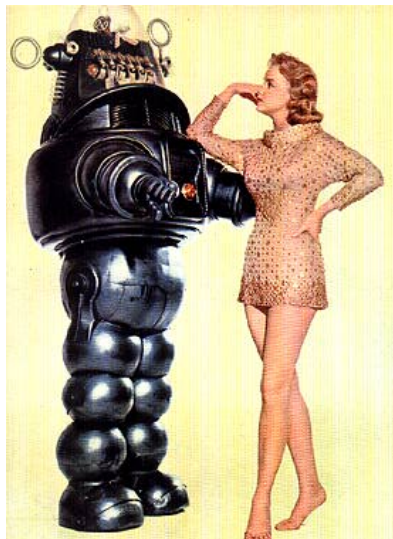
"Flow"



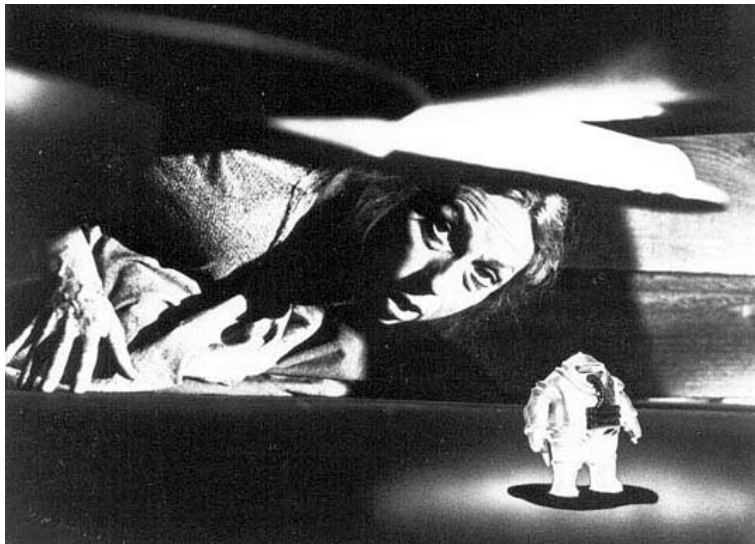
•According to Mihalyi Csikszentmihalyi



## Examples of Robots: B9 & Robby



## Examples of Robots: The Invaders (Twilight Zone)





## Examples of Robots: Model Robot



# Examples of Robots: Pico Cricket

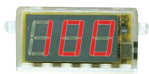
## Meet the PicoCricket

[www.picocricket.com](http://www.picocricket.com)



**Motor & Motor Board**

Make the motor move.



**Display**

Display numbers.



**Boomer**

Send programs from your computer to your PicoCricket.



**Resistance Sensor**

How much resistance is there between the alligator clips?



**Sound Sensor**

How loud is the sound?



**Colored Lights**

Light up any color.



**Sound Box**

Make a melody or rhythm.



**PicoCricket**

Program it to control your creations.



**Touch Sensor**

When is the button touched?

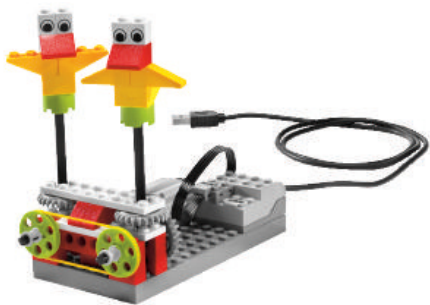


**Light Sensor**

How bright is the light?

Plug in the parts. program. and play

## Examples of Robots: Lego WeDo



# Getting Started



1



2



3



4



5



6



7



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10



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12



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14



15



16



17



18



19



20

# Projects



# Amazing Mechanisms



# Wild Animals



# Play Soccer





# Adventure Stories



## Examples of Robots: Lego Mindstorms-NXT



# Classroom Robotics Symposium - July '09



CRS - July '09 - Andrew Mertz, EIU



# CRS - July '09 - Patty Davis, Olney



# CRS - July '09 - Joan Henn & Peter Wiles, EIU



# CRS - July '09 - Ken & Vince, EIU Alums



# EIU Classroom Robotics Consortium — Our Goals

- ▶ Provide **training** in using robots in your classroom
- ▶ Provide **robotics kits** to check out – as early as Spring 2010
- ▶ Provide a **repository** of information and lesson plans;  
a web site is in place
- ▶ Provide EIU **students** to help in your classroom
- ▶ Provide a place and means of sharing information and support  
through **(summer) symposiums**



## Resources Through: [www.eiu.edu/~robots](http://www.eiu.edu/~robots)

- ▶ links to other sites of interest: organizations
- ▶ links to robotic kit homepages
- ▶ academic resources
- ▶ book lists
- ▶ competitions
- ▶ girls and engineering
- ▶ contact information

## **Time for Some Hands-on Activity**

Get Out of Your Seats  
and  
Check Out Some Robots!

**Thank you for attending  
our talk...**

**Keep in Touch!**

Rick Anderson

Nancy Van Cleave